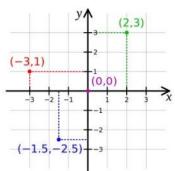
Topic 10: The Line

1) The Basics:

a) Cartesian Plane/Coordinates:

Notes:

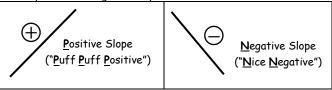
- Coordinates must be listed in brackets with a comma in between the two numbers
- We always list the X value first and the Y value second...see examples in diagram above.
- The point (0,0), shown in purple, is also called the Origin.
- The X and Y axes divides the plane up into 4 quadrants
 - Quadrant 1 is top right of the plane and they are numbered in an anti-clockwise direction

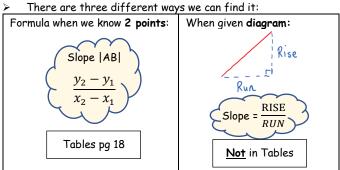


c) Slope:

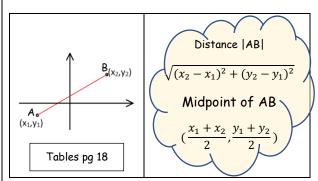
Notes:

- Slope is a measure of the steepness of a line.
- Slopes can be negative or positive:





b) Distance/Midpoint Formula:



e) Intersecting Lines:

We can find where two lines meet by solving the equations simultaneously. See Algebra - Section 5

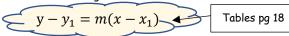
f) Graphing/Sketching Lines:

Easiest method: Find where the line crosses the x-axis (y = 0) and the y-axis (x = 0)

d) Equation of a line:

Notes:

- A unique licence plate that identifies a particular line.
- To use the formula, we have to know:
 - A point on the line
 - The slope of the line (See section above)
- Once we know the two things above we use the formula:



The equation of a line can also be given in the form:



where 'm' = the slope and 'c' = the y-intercept (where the line crosses the y-axis)

Example: A line with equation y = 3x - 5 has a slope of 3 and crosses the y-axis at the point (0, -5).

2) Parallel Lines:

